**Dante Day 2**

* Neutrals chase a flag that they can never catch
  + Blood drips from them. Worms eat it.
* Ferry man doesn’t let Dante on the boat to the underworld
  + Virgil steps in as a leader to get him on the boat
* Minos, The Great Calculator
  + Determines which circle of hell you enter
* Second Circle
  + Punishment by harsh wind.